



An Assortment of NagTech Devices

By Tony Spallino

Note: Professor Nigel Barriston is well known within the NAGS Society as a Gadeteer who specializes in disguising ordinary objects as weapons and devices necessary for field work. Several of these devices can be attributed to his clever ingenuity.

Astrogator

Quality: Good

Creator: Dr. Carlino, Astronomer

Date of Creation: May 20, 1925

Uses/Effects: Shaped like a slightly larger than average pocket watch, this device will show the position of the planets in the solar system, including the sun and moon. They rotate on the dial via a clockwork mechanism that is self-winding. With this device, and a little logic, Nags can tell where in the sky each planet is located and compass directions. With the use of time/date dials on the outside rings, the Nag can also tell where and when a given celestial object will appear in a particular location.

The Stone of Morpheus

Quality: Good

Creator: Prof. Nigel Barriston

Date of Creation: August 27, 1928

Uses/Effects: This ring is delicately designed for a woman's hand, with a small but significant blue stone in the center. Upon activation of a hidden trigger (which can be operated with the hand the ring is placed on), a sleeping gas of Good potency is released from the stone. Gas is directed out from the ring for the safety of the user. Enough sleep gas in the ring for one dose.

ABOUT FUDGE

Fudge is a role-playing game written by Steffan O'Sullivan, with extensive input from the Usenet community of rec.games.design. The basic rules of Fudge are available on the internet at <http://www.fudgerpg.com> and in book form from Grey Ghost Games, P.O. Box 838, Randolph, MA 02368. They may be used with any gaming genre. While an individual work derived from Fudge may specify certain attributes and skills, many more are possible with Fudge. Every Game Master using Fudge is encouraged to add or ignore any character traits. Anyone who wishes to distribute such material for free may do so - merely include this ABOUT FUDGE notice and disclaimer (complete with Fudge copyright notice). If you wish to charge a fee for such material, other than as an article in a magazine or other periodical, you must first obtain a royalty-free license from the author of Fudge, Steffan O'Sullivan, P.O. Box 465, Plymouth, NH 03264.

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Grapnel Launcher

Quality: Great

Creator: Benjamin Roust

Date of Creation: February 15, 1936

Uses/Effects: This device looks like a small gun with a small, open claw slightly sticking out from the front. When the trigger is pressed, the grappling hook is shot out of it with a rush of compressed air. It can reach a maximum of 100 feet away, and the hook will automatically close upon contact. A small motor can then be activated with the press of a button that will rewind the line and lift the Nag to the hook. Pressing a third button on the launcher can disengage the hook.

Eye Spy Goggles

Quality: Fair

Creator: Dr. Thaddeus Pendle

Date of Creation: April 10, 1921

Uses/Effects: This device looks like a combination of lenses that rotate around a pair of glasses slightly bigger than average. There's a thin strap that goes over the head to help support the weight of the lenses. These goggles provide several settings that can be of use to Nags. They can be set for telescopic, magnifying, ultraviolet (for fog), and night vision. In order to keep the weight as low as possible, these lenses are thin and prone to breakage.

Umbrella Weapon

Quality: Fair

Creator: Prof. Nigel Barriston

Date of Creation: August 25, 1928

Uses/Effects: This is an ordinary looking umbrella that can fire a small caliber bullet from the tip. The trigger is secretly contained within the handle. This weapon holds 4 bullets before it needs to be reloaded. When opened, the reinforced material can provide protection from small firearms and pointed weapons such as knives. It also does a good job of protecting the user from the rain. Due to having so much equipment placed into a small space, this weapon only has a Fair quality.

The Poison Pen

Quality: Great

Creator: Prof. Nigel Barriston

Date of Creation: July 15, 1928

Uses/Effects: This sleek, black pen contains a harsh secret: when the cap is twisted to the left an extremely potent acid is released through the tip of the pen. This acid can eat through all but the toughest metals and can be placed into

the smallest cracks due to the fineness of the pen tip. There is enough acid for one dose. If the pen is twisted to the right then it will write as a typical pen.

Underwater Breather

Quality: Great

Creator: Dr. Thaddeus Pendle

Date of Creation: November 3, 1924

Uses/Effects: This device is a small triangular cover that fits snugly over the mouth and nose of the user. Inside is a small filter that will pull the oxygen from the water for the user to breathe. When the user exhales, many small bubbles are released as it passes through the filter. The filter is held in place by a small but snug strap that fits around the head of the user. Due to its small size, the Breather will work for approximately half an hour before it will need to be replaced.

Animal Shield

Quality: Good

Creator: John Washen

Date of Creation: March 14, 1929

Uses/Effects: This device looks like a small box approximately the size of a small briefcase. Upon activation, this device will emit a sonic frequency that will discourage animals from coming any closer. This sound is too high for all but the most sensitive human ears to detect, but prolonged exposure could result in the people around it getting a mild headache. There are several dials to activate it that control the size of the field, the intensity of the sound, and an on/off switch. There are several vacuum tubes inside of it so it requires a couple of minutes to warm up for use and is sensitive to being knocked around during travel.

The ACME Pen

Quality: Great

Creator: Prof. Nigel Barriston

Date of Creation: July 1, 1928

Uses/Effects: This device is simple, yet effective. When the pen cap is twisted to the left, it releases a chemical internally that mixes with the ink to turn this small pen into a powerful explosive. Once released, the Nag has approximately 15 seconds to get rid of the pen before it explodes. There is no way to stop the reaction once it has started. The explosion is powerful enough to put a hole in a thin wall or knock a door off its hinges. There's a small clip on the side of the pen to assist in placing it where the Nag wants it. If the cap is twisted to the right, it will write with ink as usual.