

RICH	Value
Food	\$ 2
Trade	\$ 3
Loot	\$ 2D20
ALL Females in Expedition Returned Safely	\$ 1D20
EACH Female in Expedition Lost	Lose \$ 1D20
Each Combat Won	\$ 10 + Attackers
Each NEW MOUNTAIN with RIVER Square Explored	\$ 25 + 1D20
Each NEW MOUNTAIN no River Square Explored	\$ 15 + 1D20
Each NEW non-Mountain with RIVER Square Explored	\$ 20 + 1D20
Each NEW non-Mountain no River Square Explored	\$ 10 + 1D20
Discovered Village	\$ 10 + 1D20
Discovered New Geological Feature (Geologist \$50/each)	\$ 20 + 1D20
Discovered New Species of Plant (Botanist \$50/each)	\$ 20 + 1D20
Discovered New Species of Animal (Biologist \$50/each)	\$ 20 + 1D20
Discovered New Species of Primate (Anthropologist \$50/each)	\$ 20 + 1D20
Discovered New Species of Dinosaur (Paleontologist \$50/each)	\$ 40 + 1D20
Discovered Ruins (Archeologist \$50/each)	\$ 30 + 1D20
Special things as stated by Card or GM	

POOR	Value
Food	\$ 2
Trade	\$ 3
Loot	\$ 1D20
ALL Females in Expedition Returned Safely	\$ 1D20
EACH Female in Expedition Lost	Lose \$ 1D20
Each Combat Won	\$ 10 + Attackers
Each NEW MOUNTAIN with RIVER Square Explored	\$ 15 + 1D20
Each NEW MOUNTAIN no River Square Explored	\$ 5 + 1D20
Each NEW non-Mountain with RIVER Square Explored	\$ 10 + 1D20
Each NEW non-Mountain no River Square Explored	\$ 1D20
Discovered Village	\$ 5 + 1D20
Discovered New Geological Feature (Geologist \$50/each)	\$ 10 + 1D20
Discovered New Species of Plant (Botanist \$50/each)	\$ 10 + 1D20
Discovered New Species of Animal (Biologist \$50/each)	\$ 10 + 1D20
Discovered New Species of Primate (Anthropologist \$50/each)	\$ 10 + 1D20
Discovered New Species of Dinosaur (Paleontologist \$50/each)	\$ 20 + 1D20
Discovered Ruins (Archeologist \$50/each)	\$ 15 + 1D20
Special things as stated by Card or GM	